



## THOMAS KAYSER

VFX ARTIST

### PROFILE

I have now over 20 years experience in visual effects. During this time I've had many roles in the field including vfx supervision, art direction and matte painting, concept art as well as screen graphics design, motion graphics, etc. I'm happy when I'm painting, photographing, conceptualising and designing environments.

### EXPERIENCE

**SENIOR MATTE PAINTER, FRAMESTORE**  
Montreal - 2018-2020

The Midnight Sky

His Dark Materials S1

The Aeronauts

**Accomplishments:**

- 3D projection work
- Concept art
- 2D and 3D DMP work

**SENIOR MATTE PAINTER, METHOD STUDIOS**  
Vancouver — 2017-2018

Black Panther

Guardians Of The Galaxy 2

**Accomplishments:**

- 3D projection work
- Creation of sky dome assets (Black Panther)
- Savannah environment design, art direction, visual development for Marvel's Black Panther.

### CONTACT

T +1 514 770 5907

thomaskayser88@gmail.  
com

### SKILLS

Nuke  
Photoshop  
Maya  
Adobe Suite  
Vue  
Terragen  
Traditional Art  
Painting  
Photography

### LANGUAGES

English

German

## **SENIOR MATTE PAINTER, MPC**

Vancouver — 2015-2016

Sully

Ghostbusters

The Finest Hours

Batman vs Superman

Spectre

Mockingjay

Monstertrucks

### **Accomplishments:**

- Set extensions, traditional DMP work, 3D projections.
- Photorealistic, “invisible” matte painting
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## **SENIOR MATTE PAINTER, DOUBLE NEGATIVE**

London - 2014

Exodus: Gods and Kings

### **Accomplishments:**

- 2D matte painting and 3D projections enhancing CG

## **SENIOR MATTE PAINTER, METHOD STUDIOS**

Sydney - 2014

Mad Max: Fury Road

## **SCREEN GFX/MATTE PAINTER**

Sydney - 2013

Infini

### **Accomplishments:**

- 2D matte painting for live projection
- Screen graphics for interactive live projection.

**MATTE PAINTER/CONCEPT ARTIST, uFX**  
London - 2012

The Adventurer - The Curse of the Midas Box

**Accomplishments:**

- Design and build of the Prince Regent Hotel, the hero architecture of the show.
- Concept art and DMP projections.

**MATTE PAINTER, CONCEPT ARTIST, DR.D STUDIOS**  
Sydney - 2011

Happy Feet 2

**Accomplishments:**

- Design and build of the Prince Regent Hotel, the hero architecture of the show.
- Concept art and DMP projections.

**VFX SUPERVISOR/DESIGN DIRECTOR/MATTE PAINTER/  
CONCEPT ARTIST, THELAB SYDNEY**  
Sydney 2002 - 2010

Rescue Special Ops (TV series)

South Solitary (2010)

Dying Breed (2008)

Secrets of the Forbidden City (documentary 2008)

Floating Brothel (documentary 2006)

Sea Patrol (TV series)

Man Thing (2004)

Out There (TV series)

Commercials

**Accomplishments:**

- Concept design
- VFX supervision on-set and post production
- Matte painting,
- Motion graphics design and execution

**VFX SUPERVISOR/ART DIRECTOR/DESIGNER, ANIMAL LOGIC**

1996 - 2002

Garage Days (2002)

Mr. Accident (2002)

Crash Palace (TV 2001)

Farscape Series 2 (TV 2000-2001)

The Matrix (1999)

**Accomplishments:**

- Design and build of the Prince Regent Hotel, the hero architecture.
- Exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.
- Ut enim ad minim veniam, quis nostrud exerc.
- Motion graphics design and execution

**EDUCATION**

**Australian Film, TV and Radio School, Sydney**

B.A. Film and TV - Production Design

1992 - 1996

**Curtin University, Perth, Western Australia**

B.A. Fine Arts - Sculpture

1984 - 1986

**Curtin University, Perth, Western Australia**

B.A. (hons.) Media Design

1981 - 1983

Completed High School in Bonn, Germany